

Captain Marvel

Full Name: Carol Danvers

Height
5'11"

Weight
124 lbs.

Eyes
Blue

Hair
Blonde



Super Strength: When she originally became Ms. Marvel, Carol's strength level was such that she could lift approximately 50 tons under normal conditions. This made her many times stronger than heroes such as [Spider-Man](#), but not as strong as others such as the [Thing](#). Ms. Marvel was shown easily lifting and hurling cars and tanks, tearing through five-inch steel with her bare hands, and shattering reinforced concrete with her fists. It was this strength level that the mutant Rogue acquired after stealing Carol's original Ms. Marvel powers.

Being captured and experimented on by the Brood awakened an almost godlike level of power in Carol due to her unique Kree/human genetic configuration, causing her to become Binary. As Binary, Carol could tap into the energy of a white hole, giving her class-100 strength, meaning she could easily lift well over 100 tons under normal conditions. Her strength level became so great that it was never accurately quantified.

After losing her Binary powers and reverting back to Ms. Marvel, Carol's strength dropped much closer to its original level, though it was still greater than before. She could now lift 75 tons under normal conditions, making her approximately fifty percent stronger than she was prior to losing her powers to Rogue. Under extreme circumstances Carol has shown the ability to tap into her cosmic Binary powers once again, allowing her to reach class-100 strength levels for brief periods. She has also shown an ability to achieve class-100 strength if she has absorbed a great deal of external energy.

Recent tests by Avengers scientist **Hank Pym** have shown that Carol's base strength level is still increasing. Even when not augmented by any additional energy, Carol can now lift 92 tons and strike with a similar level of force, and Pym has theorized that this is likely not her limit.

Speed-blitzing Grey Gargoyle

Super Speed: Carol has the ability move at supersonic speeds, making her literally too fast for the human eye to follow. She can achieve speeds of at least Mach-3 during atmospheric flight and has shown the ability to hit even greater velocities when the need arises. At her Binary power level, she could achieve faster-than-light speed and journey across the galaxy under her own power.



Super Agility: Carol possesses great superhuman agility and reflexes to compliment her superhuman speed. She can perform acrobatic feats far beyond that of the finest human athlete and easily evade bullet-speed projectiles. During the period after Rogue took her powers, but before she regained them, she was stated to have been in peak physical condition - again the result of being a Kree/Human hybrid.

Super Stamina: Carol can exert herself at maximum effort for up to 24 hours before tiring. During the Skrull Empire's assault on New York, Carol single-handedly fought off a massive Skrull invasion force for an entire day without rest, successfully keeping the city out of enemy hands until reinforcements arrived.

Ms Marvel in flight

Flight: As previously mentioned, Carol can fly at speeds of at least Mach-3 in the atmosphere. She is a highly agile flier and can turn on a dime in midair, even while traveling at great velocity. Since she is also a talented and highly-trained fighter pilot, Carol's advanced knowledge of flight mechanics and aerial combat allows her to easily outmaneuver most opponents in the air.

Invulnerability: Carol is impervious to most forms of damage and can take a tremendous amount of punishment without injury. She can survive unharmed in the cold vacuum of space. She is bullet-proof and such attacks merely bounce off her skin on contact. More powerful attacks such as rockets, mortar shells, and bombs are only slightly more effectual, due to the fact that she can absorb their explosive energy. She is unfazed by blows delivered from opponents weaker than her and can withstand blows even by those who are stronger, though continuous and repeated hits by opponents of such great strength can eventually wear her down. She is also impervious to most forms of energy attack, and in fact such attacks can make her stronger (see Energy Absorption, below).

Absorbing energy blasts



Energy Absorption: Carol has the ability to absorb a wide variety of energy and utilize it to further augment her own super-strength, speed, invulnerability, energy projection, and other powers. This ability was not present before Carol became Binary, and could be an after-effect of having once been Binary (as

Binary, Carol could absorb and wield energy equivalent to that of a binary star system). Extremely high-energy attacks may eventually overload Carol's absorbing ability, but she has shown that she can absorb and utilize energy up to the magnitude of a nuclear explosion. Carol has also shown an ability to absorb magical energy (though not without consequence), recently demonstrated when she helped [Doctor Strange](#) defeat a formidable magic-wielding villain named [Warren Traveler](#).

Ms. Marvel generating cosmic blasts

Energy Projection: Carol can generate extremely powerful photon blasts, which are roughly equal in force to [Iron Man's](#) full-strength repulsor blasts. If she has absorbed a great amount of energy, Carol can generate even stronger energy blasts. Like her energy absorption power, Carol did not originally possess this ability prior to becoming Binary, though it has now become one of her signature powers.



Regeneration: In the event that Carol suffers an attack that is actually powerful enough to overload both her invulnerability and her energy absorption abilities, she possesses a super-healing factor and is able to quickly regenerate from almost any injury. Her healing rate is accelerated even further if she is able to absorb and utilize external energy to aid in the process. She has fully recovered from nuclear explosions and attacks of similar magnitude in a matter of hours.

Danger Sense: One of Carol's original powers was a precognitive sense, called her "seventh sense," which allowed her to subconsciously recognize danger before it occurred. It was this sense that triggered her early transformations from Carol Danvers to Ms. Marvel. Her seventh sense also allowed her to subconsciously predict an opponent's attacks before they made them, greatly enhancing her fighting and tactical prowess in battle. After Carol's original powers were stolen by Rogue, her seventh sense was lost, and because it was a subconscious power, Carol was uncertain whether it had returned even after regaining her powers. Eventually, certain incidents left no doubt that her seventh sense had since been restored.

Instantly changing out of costume

Minor Molecular Control: Carol possesses a limited degree of molecular control, which she can use to transform regular clothing into her costume and vice versa. This power works almost instantaneously, and has the effect of changing her from Carol Danvers to Ms. Marvel/Captain Marvel in much the same way that Clark Kent can become **Superman** in the blink of an eye.

Cosmic Awareness: As Binary, Carol possessed cosmic awareness, much like that of the **Silver Surfer**. She could visually perceive all types of energy patterns and was instantly aware of any significant disruptions in space. She seemingly lost her cosmic awareness after losing her Binary powers, though like her other Binary abilities, her cosmic awareness can re-emerge under the right circumstances.

Abilities

Experienced Spy: Carol is an experienced spy, having worked various undercover operations for NASA.

- **Multilingual:** Carol is fluent in English, Russian, and another unknown Earth language, as well as Kree, and Shi'ar languages. She speaks passable Rajaki and has a limited vocabulary in many other languages.

Expert Pilot: Carol is an accomplished pilot, having extensive experience with USAF planes as well as with Kree, Shi'ar and other alien starships.

Expert Combatant: She is extensively trained in armed and unarmed combat through Military Combatives.

Talented Journalist: Carol is a talented journalist excelling as a freelance writer and magazine editor.

Background:

Early Years

Carol Danvers grew up as the oldest child of three in a traditional Boston home, with a contractor father who believed in the merits of hard work. When he built their Cape Cod summer home, Carol insisted on working as hard as her two younger brothers, trying to make equal in her father's eyes. A voracious reader, she dreamed of becoming an astronaut and traveling to distant planets; as a teen she even hitchhiked to Cape Canaveral to view a launch there. Her father however, could not accept women as men's equals, and when financial troubles meant he could only send one child to college, he chose middle child Steve despite Carol's superior grades. Carol graduated from high school first in her class and took a sales job.

US Airforce

She turned 18 just a few months later, and the following day she turned her back on her father and joined the Air Force, intending to be a pilot and to get a college degree via the military. Her brother Steve's death in military action would eventually draw Carol back to her family, but she still never felt truly accepted by her father. She quickly rose to the top of her Air Force class and was recruited into military intelligence (Special Operations) and trained as a spy. She accomplished many different missions and worked with other figures such as Logan (later Wolverine) and Benjamin Grimm (later the Thing), while opposing others such as Victor Creed (later Sabretooth), and Natalia Shostakova (later the Black Widow)

N.A.S.A.

NASA eventually requested her for an open position as head of security which she accepted, resigning from the Air Force bumping her to full Colonel at retirement. Becoming the youngest security captain in

NASA's history, she became embroiled in the schemes of the interstellar alien Kree Empire.[18] It was during this time that she met and eventually befriended the Kree soldier Mar-Vell whose enemies would soon be responsible for her future transformation. The next few months were disastrous as she was kidnapped by the alien robotic intelligence Cyberex[19] and then hospitalized by a controlled Iron Man who attacked the Cape.[20]The alien Yon-Rogg then kidnapped her while she was still concussed and eventually battled Mar-Vell. During this battle, Carol was knocked into a damaged Kree Psyche-Magnitron, a powerful device which could turn imagination into reality. Carol's genetic structure was altered effectively making her a half-Kree superhuman. She was unaware of this change for months.[21]

Ms. Marvel

Her successful career at NASA was severely damaged because of these recent events. Due to her continued inability to control superhuman incursions, she was removed and reassigned to a minor NASA facility near Chicago. Even this did not last as Carol was demoted to a mere security guard and returned to Cape Canaveral after the superhuman Nitro had raided the base. Due to her plummeting career, she resigned from NASA.[22]

Now living off an accumulated salary, Carol wrote an angry tell-all expose on NASA, burning many bridges. The best selling book briefly made Carol a celebrity and she began working as an editor for Woman Magazine, a publication owned by the Daily Bugle. However, she developed a dual personality due to the Psyche-Magnitron's alterations. She would black out and become a Kree warrior, instantaneously donning a costume in which the Psyche-Magnitron had created for her to ease her body's changes.[23]

She continued to experience these blackouts, but they did not stop her from pursuing her career as a writer and editor. She took the name Ms. Marvel after Mar-Vell. Her fragmented mind eventually recovered with the help and treatments of the extradimensional Hecate and the Kree Ronan the Accuser. She established herself as one of New York's premiere superheroes working with Spider-Man, the Defenders, and the Avengers.